

Selected Chapters from Philosophy of Science and Logic

Dutch Book Arguments

Pavel Janda

pavel.janda.early@gmail.com

LoPSE – <http://lopsegdansk.blogspot.com/p/teaching.html>

Introduction

1. We have argued that for a graded structure of beliefs.

Arguments for Probabilism

1. We have argued that for a graded structure of beliefs.
2. We have briefly introduced formal probability theory (Kolmogorov's axioms) and the philosophical idea of probabilism (an agent's degrees of belief should be probabilistic).

Arguments for Probabilism

1. We have argued that for a graded structure of beliefs.
2. We have briefly introduced formal probability theory (Kolmogorov's axioms) and the philosophical idea of probabilism (an agent's degrees of belief should be probabilistic).
3. Probabilism needs to be justified. There are multiple approaches including:

Arguments for Probabilism

1. We have argued that for a graded structure of beliefs.
2. We have briefly introduced formal probability theory (Kolmogorov's axioms) and the philosophical idea of probabilism (an agent's degrees of belief should be probabilistic).
3. Probabilism needs to be justified. There are multiple approaches including:
 - 3.1 representation theorems

Arguments for Probabilism

1. We have argued that for a graded structure of beliefs.
2. We have briefly introduced formal probability theory (Kolmogorov's axioms) and the philosophical idea of probabilism (an agent's degrees of belief should be probabilistic).
3. Probabilism needs to be justified. There are multiple approaches including:
 - 3.1 representation theorems
 - 3.2 Dutch Book arguments

Arguments for Probabilism

1. We have argued that for a graded structure of beliefs.
2. We have briefly introduced formal probability theory (Kolmogorov's axioms) and the philosophical idea of probabilism (an agent's degrees of belief should be probabilistic).
3. Probabilism needs to be justified. There are multiple approaches including:
 - 3.1 representation theorems
 - 3.2 Dutch Book arguments
 - 3.3 accuracy-based arguments

Arguments for Probabilism

1. We have argued that for a graded structure of beliefs.
2. We have briefly introduced formal probability theory (Kolmogorov's axioms) and the philosophical idea of probabilism (an agent's degrees of belief should be probabilistic).
3. Probabilism needs to be justified. There are multiple approaches including:
 - 3.1 representation theorems
 - 3.2 Dutch Book arguments
 - 3.3 accuracy-based arguments
4. Today, we will look at Dutch Book arguments.

Dutch Book Arguments

1. **the main idea behind the argument:** Suppose that an agent's credences violate particular constraints (e.g. probabilism). We can then construct a Dutch Book against her. It is a set of bets, each of which the agent views as fair, but which together guarantee that she will lose money come what may.

Dutch Book Arguments

1. **the main idea behind the argument:** Suppose that an agent's credences violate particular constraints (e.g. probabilism). We can then construct a Dutch Book against her. It is a set of bets, each of which the agent views as fair, but which together guarantee that she will lose money come what may.
 - 1.1 We talk about bets and money losses, which are pragmatic consequences, and thus concern **pragmatic rationality**. We need a link to theoretic (epistemic) rationality.

Dutch Book Arguments

1. **the main idea behind the argument:** Suppose that an agent's credences violate particular constraints (e.g. probabilism). We can then construct a Dutch Book against her. It is a set of bets, each of which the agent views as fair, but which together guarantee that she will lose money come what may.
 - 1.1 We talk about bets and money losses, which are pragmatic consequences, and thus concern **pragmatic rationality**. We need a link to theoretic (epistemic) rationality.
 - 1.2 We talk about a collection of bets **each** of which the agent considers **fair**. The agent is myopic.

Fair Prices and Bets

A Nice Grandma Scenario

1. **A Nice Grandma Scenario:** Your nanny offers you a lottery ticket for your birthday. There are 100 tickets in total and only one ticket wins 100 zł. All the losing tickets get 0 zł. Should you accept the ticket (is it profitable – you care only about money)?

A Nice Grandma Scenario

1. **A Nice Grandma Scenario:** Your nanny offers you a lottery ticket for your birthday. There are 100 tickets in total and only one ticket wins 100 zł. All the losing tickets get 0 zł. Should you accept the ticket (is it profitable – you care only about money)?

1.1 **Expected value:** $\frac{1}{100} \times 100 + \frac{99}{100} \times 0 = 1$

A Nice Grandma Scenario

1. **A Nice Grandma Scenario:** Your nanny offers you a lottery ticket for your birthday. There are 100 tickets in total and only one ticket wins 100 zł. All the losing tickets get 0 zł. Should you accept the ticket (is it profitable – you care only about money)?

1.1 **Expected value:** $\frac{1}{100} \times 100 + \frac{99}{100} \times 0 = 1$

- 1.1.1 The expected value isn't the amount you expect to win from a game. Its the amount you expect to win **on average**, in the long run, if you play the game over and over.

A Nice Grandma Scenario

1. **A Nice Grandma Scenario:** Your nanny offers you a lottery ticket for your birthday. There are 100 tickets in total and only one ticket wins 100 zł. All the losing tickets get 0 zł. Should you accept the ticket (is it profitable – you care only about money)?

1.1 **Expected value:** $\frac{1}{100} \times 100 + \frac{99}{100} \times 0 = 1$

- 1.1.1 The expected value isn't the amount you expect to win from a game. Its the amount you expect to win **on average**, in the long run, if you play the game over and over.

- 1.2 It is profitable to take the ticket since the expected value is strictly bigger than 0.

A Stingy Grandma Scenario

1. **A Stingy Grandma Scenario:** Your nanny offers you a lottery ticket for your birthday. There are 100 tickets in total and only one ticket wins 100 zł. All the losing tickets get 0 zł. But she paid 2 zł for the ticket and wants her money back. Should you accept the ticket (is it profitable)?

A Stingy Grandma Scenario

1. **A Stingy Grandma Scenario:** Your nanny offers you a lottery ticket for your birthday. There are 100 tickets in total and only one ticket wins 100 zł. All the losing tickets get 0 zł. But she paid 2 zł for the ticket and wants her money back. Should you accept the ticket (is it profitable)?

1.1 **Expected value:** $\frac{1}{100} \times (100 - 2) + \frac{99}{100} \times (-2) = -1$

A Stingy Grandma Scenario

1. **A Stingy Grandma Scenario:** Your nanny offers you a lottery ticket for your birthday. There are 100 tickets in total and only one ticket wins 100 zł. All the losing tickets get 0 zł. But she paid 2 zł for the ticket and wants her money back. Should you accept the ticket (is it profitable)?
 - 1.1 **Expected value:** $\frac{1}{100} \times (100 - 2) + \frac{99}{100} \times (-2) = -1$
 - 1.2 It is not profitable to take the ticket since the expected value is strictly lower than 0.

1. What price (loss) L is fair for a ticket which has a chance $1/100$ to win you 100 zł and nothing otherwise?

Fair Prices

1. What price (loss) L is fair for a ticket which has a chance $1/100$ to win you 100 zł and nothing otherwise?
2. The “intuitive” idea is that if you played over and over again, youd break even in the long run. No side should stand to lose money in the long run.

Fair Prices

1. What price (loss) L is fair for a ticket which has a chance $1/100$ to win you 100 zł and nothing otherwise?
2. The “intuitive” idea is that if you played over and over again, youd break even in the long run. No side should stand to lose money in the long run.
3. **Expected value:** $\frac{1}{100} \times (100 + (-L)) + \frac{99}{100} \times (-L) = 0$

Fair Prices

1. What price (loss) L is fair for a ticket which has a chance $1/100$ to win you 100 zł and nothing otherwise?
2. The “intuitive” idea is that if you played over and over again, youd break even in the long run. No side should stand to lose money in the long run.
3. **Expected value:** $\frac{1}{100} \times (100 + (-L)) + \frac{99}{100} \times (-L) = 0$
4. The fair price for the ticket that you pay is 1 zł i.e. $L = 1$. You lose 1 zł if the ticket does not win.

Fair Prices

1. What price (loss) L is fair for a ticket which has a chance $1/100$ to win you 100 zł and nothing otherwise?
2. The “intuitive” idea is that if you played over and over again, you’d break even in the long run. No side should stand to lose money in the long run.
3. **Expected value:** $\frac{1}{100} \times (100 + (-L)) + \frac{99}{100} \times (-L) = 0$
4. The fair price for the ticket that you pay is 1 zł i.e. $L = 1$. You lose 1 zł if the ticket does not win.
5. Notice that you are ready to sell a game (ticket) for a fair price or a higher price. You are also ready to buy a ticket for a fair price or a lower price

1. We can use fair bets to connect your credence with betting scenarios.

Fair Prices

1. We can use fair bets to connect your credence with betting scenarios.
2. Let W stand for the overall amount that you win in zł. Let $P(T_g)$ be the probability (your credence) that granny's lottery ticket wins. The fair bet is:

$$\begin{aligned}(W) \times P(T_g) + P(\neg T_g) \times (-L) &= 0 \\ W \times P(T_g) + (1 - P(T_g)) \times (-L) &= 0 \\ W \times P(T_g) - L + P(T_g) \times L &= 0 \\ P(T_g) \times (W + L) &= L\end{aligned}\tag{1}$$

Fair Prices

1. We can use fair bets to connect your credence with betting scenarios.
2. Let W stand for the overall amount that you win in zł. Let $P(T_g)$ be the probability (your credence) that granny's lottery ticket wins. The fair bet is:

$$\begin{aligned}(W) \times P(T_g) + P(\neg T_g) \times (-L) &= 0 \\ W \times P(T_g) + (1 - P(T_g)) \times (-L) &= 0 \\ W \times P(T_g) - L + P(T_g) \times L &= 0 \\ P(T_g) \times (W + L) &= L\end{aligned}\tag{1}$$

3. We see that we can write the fair price L as $P(T_g) \times (W + L)$.

Fair Prices

1. We can use fair bets to connect your credence with betting scenarios.
2. Let W stand for the overall amount that you win in zł. Let $P(T_g)$ be the probability (your credence) that granny's lottery ticket wins. The fair bet is:

$$\begin{aligned}(W) \times P(T_g) + P(\neg T_g) \times (-L) &= 0 \\ W \times P(T_g) + (1 - P(T_g)) \times (-L) &= 0 \\ W \times P(T_g) - L + P(T_g) \times L &= 0 \\ P(T_g) \times (W + L) &= L\end{aligned}\tag{1}$$

3. We see that we can write the fair price L as $P(T_g) \times (W + L)$.
4. If we take situation in which the agent wins 1 zł ($W + L = 1$) if the proposition on which he bets is true and 0 zł otherwise, then the fair price will be $P(T_g) = L$ in some units of money.

Betting Quotient

Let us make one more step in our derivation.

1.

$$\begin{aligned}(W) \times P(T_g) + P(\neg T_g) \times (-L) &= 0 \\ W \times P(T_g) + (1 - P(T_g)) \times (-L) &= 0 \\ W \times P(T_g) - L + P(T_g) \times L &= 0 \\ P(T_g) \times (W + L) &= L \\ P(T_g) &= \frac{L}{W + L}\end{aligned}\tag{2}$$

Betting Quotient

Let us make one more step in our derivation.

1.

$$\begin{aligned}(W) \times P(T_g) + P(\neg T_g) \times (-L) &= 0 \\ W \times P(T_g) + (1 - P(T_g)) \times (-L) &= 0 \\ W \times P(T_g) - L + P(T_g) \times L &= 0 \\ P(T_g) \times (W + L) &= L \\ P(T_g) &= \frac{L}{W + L}\end{aligned}\tag{2}$$

2. The value $\frac{L}{W+L}$ is a betting quotient and, for a fair bet, your degree of belief equals to the betting quotient.

Betting Quotient

Let us make one more step in our derivation.

1.

$$\begin{aligned}(W) \times P(T_g) + P(\neg T_g) \times (-L) &= 0 \\ W \times P(T_g) + (1 - P(T_g)) \times (-L) &= 0 \\ W \times P(T_g) - L + P(T_g) \times L &= 0 \\ P(T_g) \times (W + L) &= L \\ P(T_g) &= \frac{L}{W + L}\end{aligned}\tag{2}$$

2. The value $\frac{L}{W+L}$ is a betting quotient and, for a fair bet, your degree of belief equals to the betting quotient.
3. A persons betting rate and their degree of confidence are connected. We can quantify someones personal probability using betting scenarios.

First Example of the Betting Quotient

1. Let us try to bet on rain/no rain. Suppose that I accept a deal that pays 1 zł if it rains, and costs me 2 zł otherwise.

First Example of the Betting Quotient

1. Let us try to bet on rain/no rain. Suppose that I accept a deal that pays 1 zł if it rains, and costs me 2 zł otherwise.
 - 1.1 **Stake:** the sum of all the money on the table: $L + W$. In our case $1 + 2 = 3$.

First Example of the Betting Quotient

1. Let us try to bet on rain/no rain. Suppose that I accept a deal that pays 1 zł if it rains, and costs me 2 zł otherwise.

1.1 **Stake:** the sum of all the money on the table: $L + W$. In our case
 $1 + 2 = 3$.

1.2 **Quotient ratio:** $\frac{L}{W+L} = \frac{2}{3}$.

First Example of the Betting Quotient

1. Let us try to bet on rain/no rain. Suppose that I accept a deal that pays 1 zł if it rains, and costs me 2 zł otherwise.
 - 1.1 **Stake:** the sum of all the money on the table: $L + W$. In our case $1 + 2 = 3$.
 - 1.2 **Quotient ratio:** $\frac{L}{W+L} = \frac{2}{3}$.
 - 1.3 My **degree of belief** that it will rain is also $\frac{2}{3}$.

First Example of the Betting Quotient

1. Let us try to bet on rain/no rain. Suppose that I accept a deal that pays 1 zł if it rains, and costs me 2 zł otherwise.

1.1 **Stake:** the sum of all the money on the table: $L + W$. In our case
 $1 + 2 = 3$.

1.2 **Quotient ratio:** $\frac{L}{W+L} = \frac{2}{3}$.

1.3 My **degree of belief** that it will rain is also $\frac{2}{3}$.

1.4 I consider the bet **fair:** $\frac{2}{3} \times 1 + \frac{1}{3} \times (-2) = 0$.

First Example of the Betting Quotient

1. Let us try to bet on rain/no rain. Suppose that I accept a deal that pays 1 zł if it rains, and costs me 2 zł otherwise.
 - 1.1 **Stake:** the sum of all the money on the table: $L + W$. In our case $1 + 2 = 3$.
 - 1.2 **Quotient ratio:** $\frac{L}{W+L} = \frac{2}{3}$.
 - 1.3 My **degree of belief** that it will rain is also $\frac{2}{3}$.
 - 1.4 I consider the bet **fair:** $\frac{2}{3} \times 1 + \frac{1}{3} \times (-2) = 0$.
 - 1.5 You consider the bet **fair:** $\frac{2}{3} \times (-1) + \frac{1}{3} \times (2) = 0$.

Lottery Tickets

1. Let us have a lottery ticket from the granny which has a chance $1/100$ to win you 100 zł and nothing otherwise. You need to pay L to enter the lottery. If you win, your overall net gain is $W - L$. We have found a fair price for this lottery: $L = 1$.

1. Let us have a lottery ticket from the granny which has a chance $1/100$ to win you 100 zł and nothing otherwise. You need to pay L to enter the lottery. If you win, your overall net gain is $W - L$. We have found a fair price for this lottery: $L = 1$.

1.1 **Stake:** the sum of all the money on the table: $L + W$. In our case $L + (W - L) = W = 100$.

1. Let us have a lottery ticket from the granny which has a chance $1/100$ to win you 100 zł and nothing otherwise. You need to pay L to enter the lottery. If you win, your overall net gain is $W - L$. We have found a fair price for this lottery: $L = 1$.

1.1 **Stake:** the sum of all the money on the table: $L + W$. In our case
 $L + (W - L) = W = 100$.

1.2 **Quotient ratio:** $\frac{L}{W+L} = \frac{L}{W} = \frac{1}{100}$.

Lottery Tickets

1. Let us have a lottery ticket from the granny which has a chance $1/100$ to win you 100 zł and nothing otherwise. You need to pay L to enter the lottery. If you win, your overall net gain is $W - L$. We have found a fair price for this lottery: $L = 1$.
 - 1.1 **Stake:** the sum of all the money on the table: $L + W$. In our case $L + (W - L) = W = 100$.
 - 1.2 **Quotient ratio:** $\frac{L}{W+L} = \frac{L}{W} = \frac{1}{100}$.
 - 1.3 My **degree of belief** that the granny's ticket wins is $\frac{1}{100}$.

1. Let us have a lottery ticket from the granny which has a chance $1/100$ to win you 100 zł and nothing otherwise. You need to pay L to enter the lottery. If you win, your overall net gain is $W - L$. We have found a fair price for this lottery: $L = 1$.
 - 1.1 **Stake:** the sum of all the money on the table: $L + W$. In our case $L + (W - L) = W = 100$.
 - 1.2 **Quotient ratio:** $\frac{L}{W+L} = \frac{L}{W} = \frac{1}{100}$.
 - 1.3 My **degree of belief** that the granny's ticket wins is $\frac{1}{100}$.
 - 1.4 I consider the bet **fair**: $\frac{1}{100} \times (100 + (-1)) + \frac{99}{100} \times (-1) = 0$.

Probability Axioms and Dutch Books

Dutch Book Theorem

1. **A Dutch Book:** A set of bets, each placed with an agent at her fair betting price (or better), that together guarantee her a sure loss come what.

Dutch Book Theorem

1. **A Dutch Book:** A set of bets, each placed with an agent at her fair betting price (or better), that together guarantee her a sure loss come what.
2. **Dutch Book Theorem:** If an agent's credences violate at least one of the probability axioms (Non-Negativity, Normality, or Finite Additivity), a Dutch Book can be constructed against her.

Dutch Book Theorem

1. **A Dutch Book:** A set of bets, each placed with an agent at her fair betting price (or better), that together guarantee her a sure loss come what.
2. **Dutch Book Theorem:** If an agent's credences violate at least one of the probability axioms (Non-Negativity, Normality, or Finite Additivity), a Dutch Book can be constructed against her.
 - 2.1 We will prove the Dutch Book Theorem case by case.

1. Suppose I play the following game with a bookie:

1. Suppose I play the following game with a bookie:
 - 1.1 I say my betting quotient

1. Suppose I play the following game with a bookie:
 - 1.1 I say my betting quotient
 - 1.1.1 Remember that in fair games, betting quotient is your credence.

1. Suppose I play the following game with a bookie:
 - 1.1 I say my betting quotient
 - 1.1.1 Remember that in fair games, betting quotient is your credence.
 - 1.1.2 Remember that in fair games, betting quotient is your credence in the given proposition.

1. Suppose I play the following game with a bookie:
 - 1.1 I say my betting quotient
 - 1.1.1 Remember that in fair games, betting quotient is your credence.
 - 1.1.2 Remember that in fair games, betting quotient is your credence in the given proposition.
 - 1.1.3 Remember that the fair price is your credence multiplied by the stake.

1. Suppose I play the following game with a bookie:
 - 1.1 I say my betting quotient
 - 1.1.1 Remember that in fair games, betting quotient is your credence.
 - 1.1.2 Remember that in fair games, betting quotient is your credence in the given proposition.
 - 1.1.3 Remember that the fair price is your credence multiplied by the stake.
 - 1.1.4 By stating your betting quotient, we can find a fair price – you are ready to sell/buy the game (ticket) for that price.

1. Suppose I play the following game with a bookie:
 - 1.1 I say my betting quotient
 - 1.1.1 Remember that in fair games, betting quotient is your credence.
 - 1.1.2 Remember that in fair games, betting quotient is your credence in the given proposition.
 - 1.1.3 Remember that the fair price is your credence multiplied by the stake.
 - 1.1.4 By stating your betting quotient, we can find a fair price – you are ready to sell/buy the game (ticket) for that price.
 - 1.2 The bookie sets the stake such that I play a fair game (if needed) – we will take our stake to be 1 zł – so my credence will be a fair price.

1. Suppose I play the following game with a bookie:
 - 1.1 I say my betting quotient
 - 1.1.1 Remember that in fair games, betting quotient is your credence.
 - 1.1.2 Remember that in fair games, betting quotient is your credence in the given proposition.
 - 1.1.3 Remember that the fair price is your credence multiplied by the stake.
 - 1.1.4 By stating your betting quotient, we can find a fair price – you are ready to sell/buy the game (ticket) for that price.
 - 1.2 The bookie sets the stake such that I play a fair game (if needed) – we will take our stake to be 1 zł – so my credence will be a fair price.
 - 1.3 The bookie decides whether she wants to buy my ticket or sell me another ticket from the lottery for the fair price (I do not know if she buys or sells when I quote my price).

Non-Negativity: For any proposition X in \mathcal{L} , $P(X) \geq 0$.

1. Suppose that my $q(T_g) < 0$, where q is my betting quotient. A negative betting quotient means that I give away my ticket and pay to the person who takes it.

Non-Negativity: For any proposition X in \mathcal{L} , $P(X) \geq 0$.

1. Suppose that my $q(T_g) < 0$, where q is my betting quotient. A negative betting quotient means that I give away my ticket and pay to the person who takes it.
2. Obviously, bookie decides to buy the granny's ticket from me.

Non-Negativity: For any proposition X in \mathcal{L} , $P(X) \geq 0$.

1. Suppose that my $q(T_g) < 0$, where q is my betting quotient. A negative betting quotient means that I give away my ticket and pay to the person who takes it.
2. Obviously, bookie decides to buy the granny's ticket from me.

T_g	my net payoff
true (wins)	$-1 + q(T_g)$
false (loses)	$q(T_g)$

Normality: For any tautology T in \mathcal{L} , $P(T) = 1$.

1. **First Case** Suppose that my $q(T_g) < 1$.

Normality: For any tautology T in \mathcal{L} , $P(T) = 1$.

1. **First Case** Suppose that my $q(T_g) < 1$.

1.1 The bookie will buy the bet in which the agent pays the bookie 1 zł if T_g is true, and nothing if T_g is false, for $q(T_g)$.

Normality: For any tautology T in \mathcal{L} , $P(T) = 1$.

1. **First Case** Suppose that my $q(T_g) < 1$.

1.1 The bookie will buy the bet in which the agent pays the bookie 1 zt if T_g is true, and nothing if T_g is false, for $q(T_g)$.

1.2

T_g	my net payoff
true (wins)	$-1 + q(T_g)$

Normality: For any tautology T in \mathcal{L} , $P(T) = 1$.

1. **First Case** Suppose that my $q(T_g) < 1$.

1.1 The bookie will buy the bet in which the agent pays the bookie 1 zł if T_g is true, and nothing if T_g is false, for $q(T_g)$.

1.2

T_g	my net payoff
true (wins)	$-1 + q(T_g)$

1. **Second Case** Suppose that my $q(T_g) > 1$.

Normality: For any tautology T in \mathcal{L} , $P(T) = 1$.

1. **First Case** Suppose that my $q(T_g) < 1$.

1.1 The bookie will buy the bet in which the agent pays the bookie 1 zł if T_g is true, and nothing if T_g is false, for $q(T_g)$.

1.2

T_g	my net payoff
true (wins)	$-1 + q(T_g)$

1. **Second Case** Suppose that my $q(T_g) > 1$.

1.1 The bookie will sell the bet in which the bookie pays the agent 1 zł if T_g is true, and nothing if T_g is false, for $q(T_g)$.

Normality: For any tautology T in \mathcal{L} , $P(T) = 1$.

1. **First Case** Suppose that my $q(T_g) < 1$.

1.1 The bookie will buy the bet in which the agent pays the bookie 1 zł if T_g is true, and nothing if T_g is false, for $q(T_g)$.

1.2

T_g	my net payoff
true (wins)	$-1 + q(T_g)$

1. **Second Case** Suppose that my $q(T_g) > 1$.

1.1 The bookie will sell the bet in which the bookie pays the agent 1 zł if T_g is true, and nothing if T_g is false, for $q(T_g)$.

1.2

T_g	my net payoff
true (wins)	$1 - q(T_g)$

Finite Additivity

Finite Additivity: For any mutually exclusive propositions X and Y in \mathcal{L} , $P(X \vee Y) = P(X) + P(Y)$

1. We have two cases: $P(X \vee Y) > P(X) + P(Y)$ and $P(X \vee Y) < P(X) + P(Y)$

Finite Additivity

Finite Additivity: For any mutually exclusive propositions X and Y in \mathcal{L} , $P(X \vee Y) = P(X) + P(Y)$

1. We have two cases: $P(X \vee Y) > P(X) + P(Y)$ and $P(X \vee Y) < P(X) + P(Y)$
2. Suppose that $q(T_1 \vee T_2) < q(T_1) + q(T_2)$

Finite Additivity

Finite Additivity: For any mutually exclusive propositions X and Y in \mathcal{L} , $P(X \vee Y) = P(X) + P(Y)$

1. We have two cases: $P(X \vee Y) > P(X) + P(Y)$ and $P(X \vee Y) < P(X) + P(Y)$
2. Suppose that $q(T_1 \vee T_2) < q(T_1) + q(T_2)$

Finite Additivity

Finite Additivity: For any mutually exclusive propositions X and Y in \mathcal{L} , $P(X \vee Y) = P(X) + P(Y)$

1. We have two cases: $P(X \vee Y) > P(X) + P(Y)$ and $P(X \vee Y) < P(X) + P(Y)$
2. Suppose that $q(T_1 \vee T_2) < q(T_1) + q(T_2)$
3. The bookie will offer the agent the bet that pays 1 zł if T_1 and 0 zł otherwise for $q(T_1)$ and the bet that pays 1 zł if T_2 is true and 0 zł otherwise for $q(T_2)$.

Finite Additivity

Finite Additivity: For any mutually exclusive propositions X and Y in \mathcal{L} , $P(X \vee Y) = P(X) + P(Y)$

1. We have two cases: $P(X \vee Y) > P(X) + P(Y)$ and $P(X \vee Y) < P(X) + P(Y)$
2. Suppose that $q(T_1 \vee T_2) < q(T_1) + q(T_2)$
3. The bookie will offer the agent the bet that pays 1 zł if T_1 and 0 zł otherwise for $q(T_1)$ and the bet that pays 1 zł if T_2 is true and 0 zł otherwise for $q(T_2)$.
4. The bookie then buys the bet that will pay him 1 zł, if $(T_1 \vee T_2)$ is true and 0 zł otherwise, for the price of $q(T_1 \vee T_2)$.

Finite Additivity

Finite Additivity: For any mutually exclusive propositions X and Y in \mathcal{L} , $P(X \vee Y) = P(X) + P(Y)$

1. We have two cases: $P(X \vee Y) > P(X) + P(Y)$ and $P(X \vee Y) < P(X) + P(Y)$
2. Suppose that $q(T_1 \vee T_2) < q(T_1) + q(T_2)$
3. The bookie will offer the agent the bet that pays 1 zł if T_1 and 0 zł otherwise for $q(T_1)$ and the bet that pays 1 zł if T_2 is true and 0 zł otherwise for $q(T_2)$.
4. The bookie then buys the bet that will pay him 1 zł, if $(T_1 \vee T_2)$ is true and 0 zł otherwise, for the price of $q(T_1 \vee T_2)$.

5.

T_1	T_2	my net payoff
true (wins)	false (loses)	$1 - q(T_1) - q(T_2) + q(T_1 \vee T_2) - 1$
false (loses)	true (wins)	$-q(T_1) + 1 - q(T_2) + q(T_1 \vee T_2) - 1$
false (loses)	false (loses)	$-q(T_1) - q(T_2) + q(T_1 \vee T_2)$

Dutch Book Argument

1. **Premise** It is not possible to construct a Dutch Book against a rational agent.

Dutch Book Argument

1. **Premise** It is not possible to construct a Dutch Book against a rational agent.
2. **Theorem** If an agent's credences violate at least one of the probability axioms, a Dutch Book can be constructed against her.

Dutch Book Argument

1. **Premise** It is not possible to construct a Dutch Book against a rational agent.
2. **Theorem** If an agent's credences violate at least one of the probability axioms, a Dutch Book can be constructed against her.
3. **Conclusion** Rational agents' credences do not violate the probability axioms.

Converse Dutch Book Argument

Is the premise that it is not possible to construct a Dutch Book against a rational agent plausible?

Converse Dutch Book Argument

Is the premise that it is not possible to construct a Dutch Book against a rational agent plausible?

1. The **usual Dutch Book Theorem** tells us that if an agent violates the probability axioms, she is susceptible to a Dutch Book – it would guarantee us safety from Dutch bookies if we are probabilistic.

Converse Dutch Book Argument

Is the premise that it is not possible to construct a Dutch Book against a rational agent plausible?

1. The **usual Dutch Book Theorem** tells us that if an agent violates the probability axioms, she is susceptible to a Dutch Book – it would guarantee us safety from Dutch bookies if we are probabilistic.
2. **Converse Dutch Book Theorem We Want:** A Converse Dutch Book Theorem would tell us that if an agent satisfies the probability axioms, she is not susceptible to a Dutch Book.

Converse Dutch Book Argument

Is the premise that it is not possible to construct a Dutch Book against a rational agent plausible?

1. The **usual Dutch Book Theorem** tells us that if an agent violates the probability axioms, she is susceptible to a Dutch Book – it would guarantee us safety from Dutch bookies if we are probabilistic.
2. **Converse Dutch Book Theorem We Want:** A Converse Dutch Book Theorem would tell us that if an agent satisfies the probability axioms, she is not susceptible to a Dutch Book.
3. **Converse Dutch Book Theorem We Can Get:** has to say that as long as an agent's credences satisfy the probability axioms, she can't be Dutch Booked with the kind of Book we deployed against agents who violate the axioms.

Converse Dutch Book Argument

Is the premise that it is not possible to construct a Dutch Book against a rational agent plausible?

1. The **usual Dutch Book Theorem** tells us that if an agent violates the probability axioms, she is susceptible to a Dutch Book – it would guarantee us safety from Dutch bookies if we are probabilistic.
2. **Converse Dutch Book Theorem We Want:** A Converse Dutch Book Theorem would tell us that if an agent satisfies the probability axioms, she is not susceptible to a Dutch Book.
3. **Converse Dutch Book Theorem We Can Get:** has to say that as long as an agent's credences satisfy the probability axioms, she can't be Dutch Booked with the kind of Book we deployed against agents who violate the axioms.
 - 3.1 For instance, if an agent satisfies Non-Negativity, there will not be any propositions to which she assigns a negative credence, so we will not be able to construct a Book against her.

Some Criticism of Dutch Book Arguments

1. We seem to identify an agent's credence in a proposition with the amount she's willing to pay for a ticket that yields 1 an 0 otherwise on that proposition. Can we justify that?

Credences and Betting prices

1. We seem to identify an agent's credence in a proposition with the amount she's willing to pay for a ticket that yields 1 an 0 otherwise on that proposition. Can we justify that?
2. Suppose that I am probabilistic, but my friend assigns to each proposition I believe a square root of my credence (he is not then probabilistic).

Credences and Betting prices

1. We seem to identify an agent's credence in a proposition with the amount she's willing to pay for a ticket that yields 1 and 0 otherwise on that proposition. Can we justify that?
2. Suppose that I am probabilistic, but my friend assigns to each proposition I believe a square root of my credence (he is not then probabilistic).
3. However, his betting prices are squares of his credences, so he cannot be Dutch Booked. Yet, he is not probabilistic.

1. **interference effects:** Interference effects occur when the initial bets in a series interfere with an agent's willingness to accept the remaining bets.

1. **interference effects:** Interference effects occur when the initial bets in a series interfere with an agent's willingness to accept the remaining bets.
2. **Package Principle:** A rational agent's value for a package of bets equals the sum of her values for the individual bets it contains.

Thank you!